1. **Difference between HTTP/1.1 and HTTP/2**

| **HTTP/1.1** | **HTTP/2** |
| --- | --- |
| It works on the textual format. | It works on the binary protocol. |
| There is head of line blocking that blocks all the requests behind it until it doesn’t get its all resources. | It allows multiplexing so one TCP connection is required for multiple requests. |
| It uses requests resource Inlining for use getting multiple pages | It uses PUSH frame by server that collects all multiple pages |
| It compresses data by itself. | It uses HPACK for data compression. |
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1. **Objects and its internal representation in JavaScript**

* Objects are important data types in JavaScript. Objects are different than primitive datatypes (i.e. number, string, Boolean, etc.). Primitive data types contain one value but Objects can hold many values in form of Key: value pair.
* These keys can be variables or functions and are called properties and methods, respectively, in the context of an object.
* Every object has some property associated with some value. These values can be accessed using these properties associated with them.

var myCar = new Object();

myCar.make = 'Suzuki';

1. **CODEKATTA PRACTICE**
   * The code Katta practice is very useful as a beginner for me to technically improve my basic skills in the JavaScript.
   * By solving this type of questions might help in the future that how problem will be solved by the logic.
   * As a beginner in this to solve the problems are little bit tough to me.
   * By the help of mentors I will definitely solve the questions in code Katta.